

Police Pistol Combat/Competition

PPC is a revolver "friendly" type of target shooting and is a great way to get a new shooter into competition and hone the skills of sight alignment and trigger control. For those without a lot of time or money to spend on the firing line, the PPC course of fire is something that can be practiced to perfection through dry firing with dummy ammunition at home.

For anyone looking for a shooting game that offers some variety in shooting positions and requires total focus and mental discipline, PPC is hard to beat.

1. Most PPC matches have various categories for different firearms:

- **Open Class** – a revolver (usually a six-shot revolver of .32 calibre or above) with up to 6-inch barrels and adjustable sights. Most PPC shooters use .38 Smith & Wesson K or L frame revolvers. There are many modifications that can be done, but a stock gun will be fine to get started. Trigger jobs, custom grips, heavy barrels and sight ribs are among the most popular modifications. Optical sights, ports or compensators, and barrels over 6 inches in length are specifically disallowed. Combined standard long and short courses of fire are used - Total 1500 points.
- **Distinguished Class** – a non-modified stock revolver with up to 6-inch barrels and adjustable sights. Combined standard long and short course of fire are used - Total 1500 points.
- **Service (or Duty) Class** – a service revolver with up to 4-inch barrels and non-adjustable sights or a service semi-auto with up to 5-inch barrels. Standard service course of fire is used - Total 600 points.
- **Snub Nose Class** – a revolver with up to 2- to 3-inch barrels and adjustable sights. May be modified like as in the Open Class. Standard snub course of fire is used - Total 600 points.
- **Shotgun Class** – a 12 GA shotgun and adjustable sights (semi-automatic or pump action). Standard shotgun course of fire is used - Total 100 points.

2. Minimum equipment required:

- A holster and sturdy belt (must be "strong-side", no crossdraw or shoulder rigs).
- 3 speedloaders or 4 magazines (this is a bare minimum, the more the better).
- A loading tray (unless you have 10 speedloaders).
- A bucket or tray for your reloads and empty cartridge cases.
- Belt mounted speedloader holders for at least three loaders.
- Eye and ear protection.
- Ammunition should be light to mid-load. Magnum loads are specifically disallowed.

3. Standard long course of fire (900 points):

- All shooting is done two handed.
- Each stage is timed.
- 90 rounds fired in 6 stages.
- The targets are B27R silhouettes.
- Ideally ranges indicate the start and end of the stage with turning targets. Frequently on outdoor ranges, the start and stop signal is a whistle blast.

The first target, called the 900-A target, is for the first two stages.

Stage 1 - 12 rounds in 20 seconds at 21 feet, all double action. Standing position with no support. Starting with a loaded, holstered gun (all by range officer's command) and at least one extra speedloader, when the target turns, draw, fire six rounds, reload, then fire six more rounds before 20 seconds expire.

Stage 2 - 12 rounds in 20 seconds at 45 feet, all double action. Standing position with no support. Starting with a loaded, holstered gun (all by range officer's command) and at least one extra speedloader, when the target turns, draw, fire six rounds, reload, then fire six more rounds before 20 seconds expire.

After the line is safe, again by range officer's command, you will change from your 900-A to your 900-B target.

Stage 3 - 18 rounds in 90 seconds at 75 feet, all double action. Starting with a loaded, holstered gun and at least two extra speedloaders, when the target turns, draw, kneel and shoot six rounds. Reload, then using a supplied barrier, shoot six left handed from the left side of the barricade. Reload and shoot six right handed from the right side of the barricade.

After the line is safe, again by range officer's command, you will change from your 900-B to your 900-C target.

Stage 4 - 24 rounds in 165 seconds from 150 feet, may be shot single or double action. Starting with a loaded, holstered gun, and at least three extra speedloaders, when the target turns, draw, assume a seated position and fire six rounds. Reload, assume a prone position, and fire six rounds. Reload, stand, and then fire six rounds left handed from the left side of the barricade. Reload, and then fire six rounds right handed from the right side of the barricade.

After the line is safe, again by range officer's command, you will change from your 900-C to your 900-D target.

Stage 5 - 12 rounds in 35 seconds at 75 feet, all double action. Standing position with no support. Starting with a loaded, holstered gun (all by range officer's command) and at least one extra speedloader, when the target turns, draw, fire six rounds, reload, then fire six more rounds before 35 seconds expire.

Stage 6 - 12 rounds in 35 seconds at 75 feet, all double action. Standing position with no support. Starting with a loaded, holstered gun (all by range officer's command) and at least one extra speedloader, when the target turns, draw, fire six rounds, reload, then fire six more rounds before 35 seconds expire.

4. *Standard short course of fire (600 points):*

- All shooting is done two handed.
- Each stage is timed.
- 60 rounds fired in 4 stages.
- The targets are B27R silhouettes.
- Ideally ranges indicate the start and end of the stage with turning targets. Frequently on outdoor ranges, the start and stop signal is a whistle blast.

The first target, called the 600-A target, is for the first two stages.

Stage 1 - 12 rounds in 20 seconds at 21 feet, all double action. Standing position with no support. Starting with a loaded, holstered gun (all by range officer's command) and at least one extra speedloader, when the target turns, draw, fire six rounds, reload, then fire six more rounds before 20 seconds expire.

Stage 2 - 18 rounds in 90 seconds at 75 feet, all double action. Starting with a loaded, holstered gun and at least two extra speedloaders, when the target turns, draw, kneel and shoot six rounds. Reload, then using a supplied barrier, shoot six left handed from the left side of the barricade. Reload and shoot six right handed from the right side of the barricade.

After the line is safe, again by range officer's command, you will change from your 600-A to your 600-B target.

Stage 3 - 24 rounds in 165 seconds from 150 feet, may be shot single or double action. Starting with a loaded, holstered gun, and at least three extra speedloaders, when the target turns, draw, assume a seated position and fire six rounds. Reload, assume a prone position, and fire six rounds. Reload, stand, and then fire six rounds left handed from the left side of the barricade. Reload, and then fire six rounds right handed from the right side of the barricade.

Stage 4 - 6 rounds in 12 seconds from 75 feet, all double action. Standing position with no support. Starting with a loaded, holstered gun, when the target turns, shoot six rounds.

5. Standard service or snub course of fire (600 points):

- All shooting is done two handed.
- Each stage is timed.
- 60 rounds fired in 4 stages.
- The targets are B27R silhouettes.
- Ideally ranges indicate the start and end of the stage with turning targets. Frequently on outdoor ranges, the start and stop signal is a whistle blast.

The first target, called the Snub-A target, is for the first two stages.

Stage 1 - 12 rounds in 20 seconds at 21 feet, all double action. Standing position with no support. Starting with a loaded, holstered gun (all by range officer's command) and at least one extra speedloader, when the target turns, draw, fire six rounds, reload, then fire six more rounds before 20 seconds expire.

Stage 2 - 18 rounds in 90 seconds at 45 feet, all double action. Starting with a loaded, holstered gun and at least two extra speedloaders, when the target turns, draw, kneel and shoot six rounds. Reload, then using a supplied barrier, shoot six left handed from the left side of the barricade. Reload and shoot six right handed from the right side of the barricade.

After the line is safe, again by range officer's command, you will change from you're Snub-A to your Snub-B target.

Stage 3 - 24 rounds in 165 seconds from 75 feet, all double action. Starting with a loaded, holstered gun, and at least three extra speedloaders, when the target turns, draw, assume a seated position and fire six rounds. Reload, assume a prone position, and fire six rounds. Reload, stand, and then fire six rounds left handed from the left side of the barricade. Reload, and then fire six rounds right handed from the right side of the barricade.

Stage 4 - 6 rounds in 12 seconds from 75 feet, all double action. Standing position with no support. Starting with a loaded, holstered gun, when the target turns, shoot six rounds.

6. Standard shotgun course of fire (100 points):

- All shooting is done two handed.
- Each stage is timed.
- 10 rounds fired in 2 stages.
- The targets are B27R silhouettes.

- Ideally ranges indicate the start and end of the stage with turning targets. Frequently on outdoor ranges, the start and stop signal is a whistle blast.

There is only one target for the two stages.

Stage 1 - 5 rounds in 45 seconds from 75 feet. Starting with a loaded shotgun in a standing position, when the target turns, fire 1 round left shoulder from the left side of the barricade, fire 1 round right shoulder from the right side of the barricade, fire 1 round with no support, kneel and shoot 1 round, then assume a seated position and shoot one round.

Stage 2 - 5 rounds in 15 seconds from 75 feet. Standing position with no support. Starting with a loaded shotgun, when the target turns, shoot five rounds.